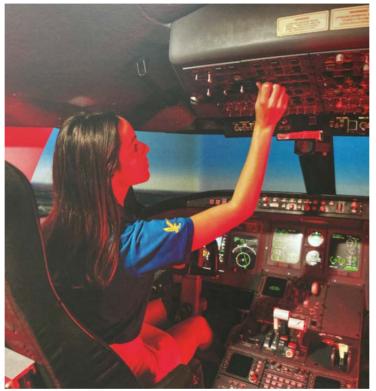
The Spirit of Aviation Young Eagles Event Handout

Skill Set Development The Basics

- 1. Taking off
- 2. Landing
- Intro to Airports & Traffic Patterns





Phase II



Experimental Aircraft Association

Chapter 17 Knoxville

- Introductory Flights
- Education & Training
- Mentoring & Scholarships
- Project Workshop Support
- Industry Career Exposure

This package has been developed in cooperation with both the EAA & AOPA Organizations.. R.&G Mitchell 4/2023

Another Exciting Day

Enjoy the Ride, Discussions and Learn what Could Be Next

"A Pursuit of Aviation can lead to the unimagined"

Phase II

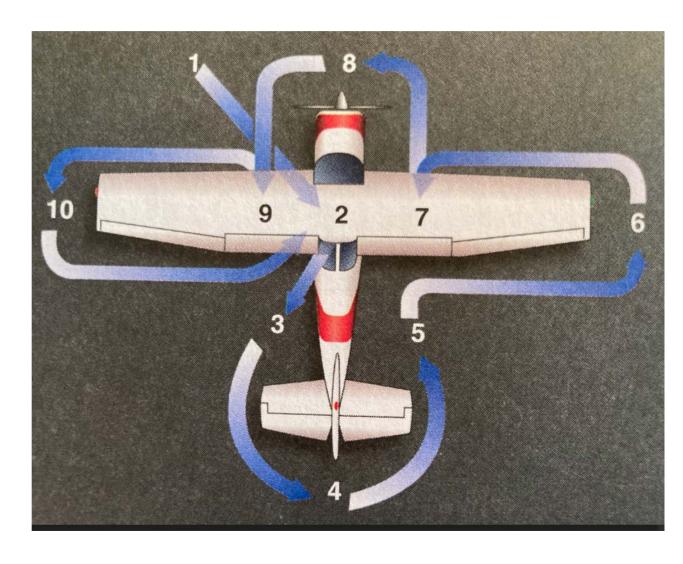
Will Deepen You're Skills Understanding with Focused Topics

Foundations from you're Introduction remain Key Elements Are Never to be Disregarded

Pre-Flight

- Inspection must take place each time before the next flight:
 - Before the first flight of the day
 - Following an intermediate airport stop
 - In Accordance to the plane's "Check List"
 - Oil & Fuel Levels
 - Mechanicals -Exterior/Interior

(Review)



Aviation Proficiency will build on you're Body of Knowledge

Safety First – Everyone has a job!

- New Technologies in General Aviation together with extended training in North America bring General Aviation to new levels (safer than bicycles, motorcycles & cars in most cases)..
- Each Pilot carrying passengers can still use everyone's help and knowing what, where and when it is important to speakup...
- The Safety Briefing card on the right is important
- During take-off and landing pilots are very busy, they may be briefing the passengers', talking to the airport or watching for traffic HOWEVER – speak up if you feel the need...
- Read the attachment

Passenger SAFETY Briefing



Seat belts fastened for taxi, takeoff, landing.
Shoulder harnesses fastened for takeoff, landing.
Seat position adjusted and locked in place.

Air vents (location and operation).

All environmental controls (discussed).

Action in case of any passenger discomfort.

Fire extinguisher (location and operation)

Exit doors (how to secure; how to open)

Emergency evacuation plan.

Emergency/survival kit (location and contents).

Equipment (location and operation).

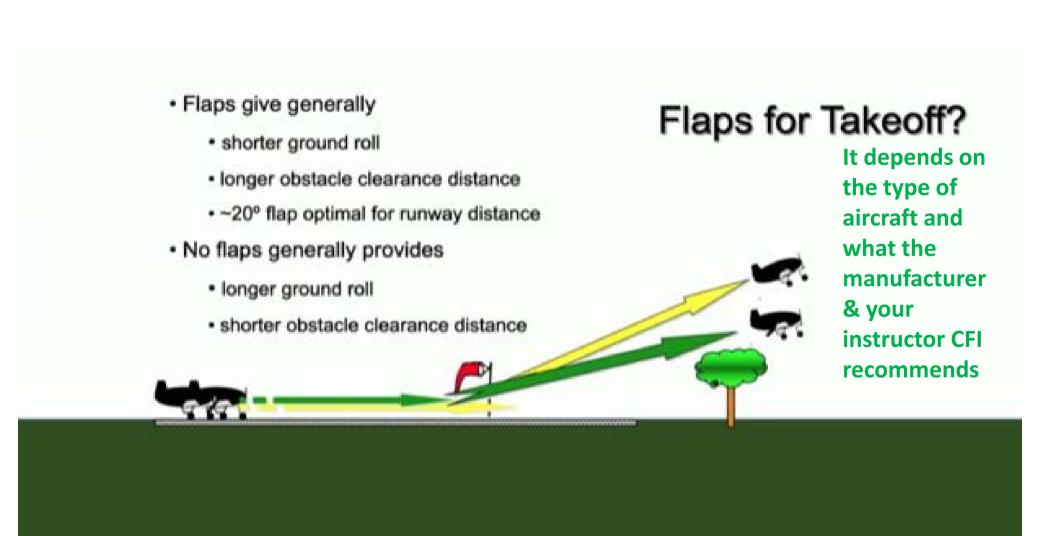
Traffic (scanning, spotting, notifying pilot).
Talking ("sterile cockpit" expectations).

Your questions? (Speak up!)

Skill Sets Development – the Basics Overview

- Taking off
- Landing
- Airports & Traffic
 Patterns Overview

Today's experience included Takeoffs, Landings and Views from the Cruise Mode! The attached slides will remind you What you Saw and Learned about...



The Proper Landing View



Landing Tip Themes

YOU CAN FLY AOPA FOUNDATION FLIGHT TRAINING

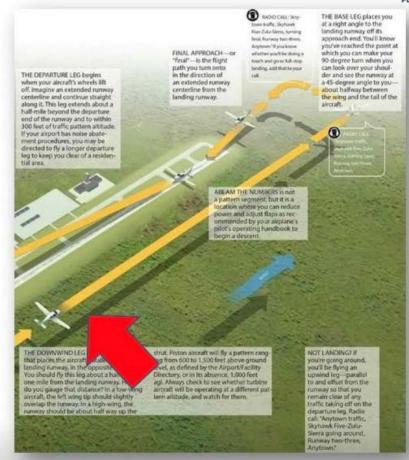
- Good landings begin way before the roundout and flare
- Know and use speed/altitude targets
- Be consistent and fix issues early!
- Note examples based on C172



Landings Start on Downwind



- Get everything ready early
 - Flow and Checklist(s)
- Airspeed and Altitude
 - C172 ex:
 - 2100 RPM
 - 90 KIAS
 - 1000' AGL



Ace of Base

- 45° from Landing Spot
- Airspeed and Altitude
 - C172 ex:
 - 1600 RPM
 - Flaps 20°
 - 75 KIAS
- Target lose another 300' by turn to Final
- TIP: Make corrections early!

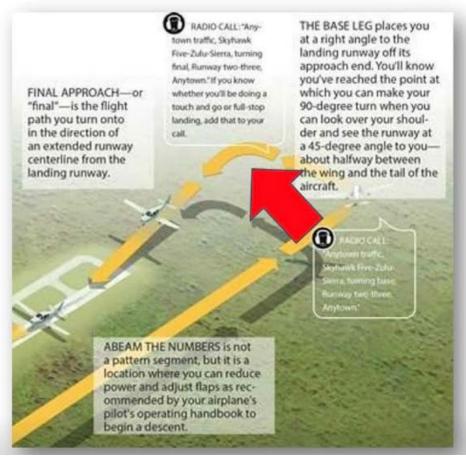




The FINAL Countdown

- Airspeed and Altitude
 - C172 ex:
 - 1600 RPM
 - Flaps 30°
 - 65 KIAS
- Note: Every type of Plane may have different criteria, your Instructor CFI will guide you...
- Target Alt 400' AGL
- TIP: Rounding this turn can help prevent overshoots





Locked On FINAL

- Aiming Spot vs. Touchdown Spot
 - C172 ex:
 - 65 KIAS
 - Third runway stripe to land on 1000' markers
- "Spot, Speed, Straight" mantra
- Personal TIP: Pitch for Spot,
 Power for Airspeed –
 TOGETHER!!





Copyright Rod Machado 2014 Source: Rod Machado's How to Fly and Airplane Book www.rodmachado.com

Guidelines & Practice Continued

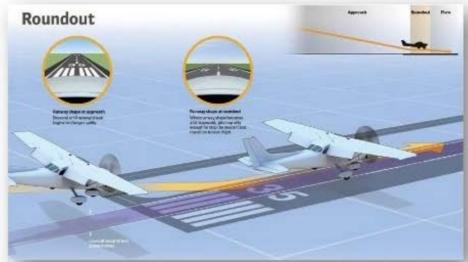
der musty

Ease on Down

- When to Roundout
 - Runway Expansion
- C172 Ex:
 - Reduce Power to idle
 - Rivets to help with alignment
 - Glide to your spot, but...
- Focus on the landing!!
 - Height and alignment
 - Do NOT Fixate on the Spot

*Key point + sight picture Runway viewed as expanding & "flat"





*Key point + sight picture "flat"---"focus on the end of the runway"

* Pilots notes meant to enhance the explanation; you're CFI will guide you

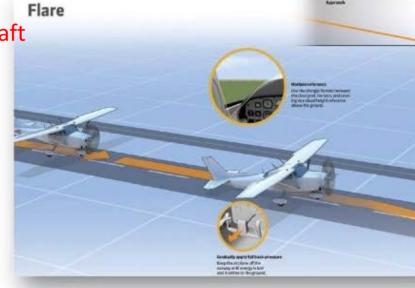
Guidelines & Practice Continued fly often! (proficiency skills)

Flying the Lowdown



- Flare height
 - Hold a few inches from the runway
 - "Do not let the airplane land"
- TIP: Practice with "Low Approaches"
 - C172 ex: 70 KIAS, Flaps 10°, Power as req.

"Keep the nose of Flare the aircraft up - as it settles"

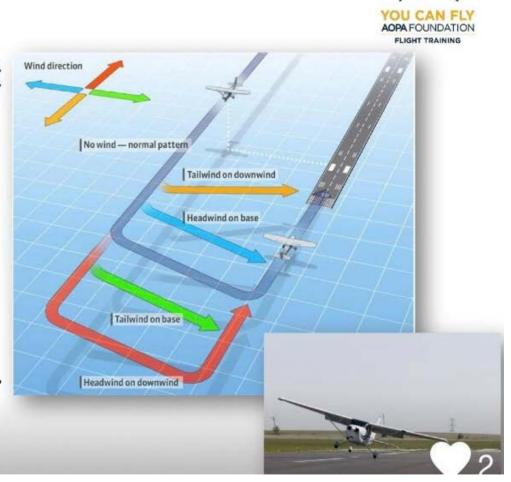


Guidelines & Practice Continued

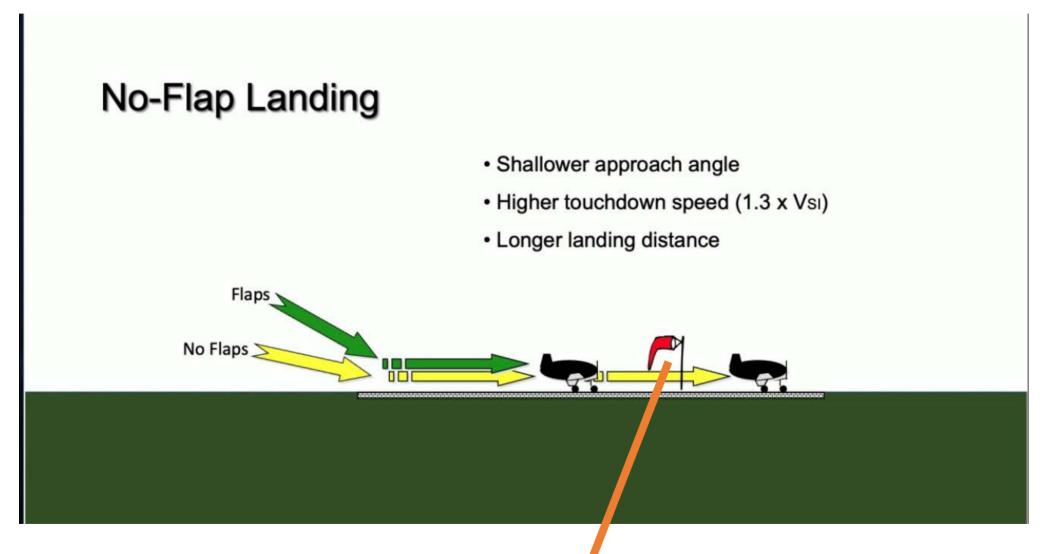
What if there is wind?

 Adjust Base and Final for effect of wind

- Float distance will change –
 Adjust Aiming Spot
- Crosswind
 - Rudder check for alignment on Final
 - Use as much rudder as it takes...

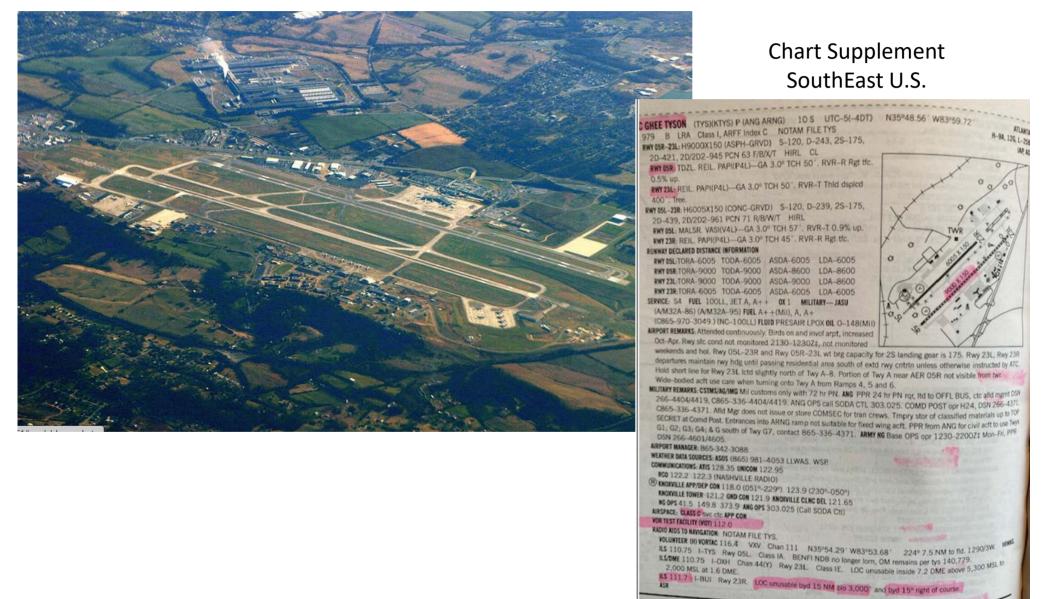


There are many ways that a pilot learns to land based on weather, the type of aircraft, the type and configuration of the airport, types of runways (i.e. grass or paved... All will be addressed and practiced until they are second nature).



Note the windsock in the picture, always land into the wind ...

Airports and Traffic Patterns



Phase III What Could Be Next?

Introductions to the Following topics

- Flight Planning / Go-NoGo
- Weather (Friend or Foe)
- The Crew & Proficiencies
- The Plane
- The Destinations
 - Known
 - Unfamiliar
- Other Considerations